**Brainstorming**

Need to draw up a map of Nevoria.

A collection of stories of ordinary people in Nevoria in 157.

1. Ordor
   1. Situation
      1. Fire Elemental attacks
      2. Increased trade security after a stint of smuggling
      3. King Ruku is frequently connected to his golem in Rutyr, and cracks are beginning to show in the kingdom’s monarchy.
      4. Holiday ongoing: Harvest festival
         1. Decorations made of wheat, corn, and animal bones are put up to welcome spirits into their homes. Offerings of incense are left out to include the spirits in the nightly feasts. Ordorians hope that, come winter, their gifts will be remembered and the spirits will leave them alone--or even help them.
   2. Character
      1. Name: Dovri
      2. Occupation: Merchant
         1. Travels from Ordor to Melen, occasionally to Dundyr
         2. Owns a cart with a donkey named Alnir
         3. Buys wood in Ordor and travels across the desert to sell it in Melen
         4. Occasionally goes to Dundyr to buy stone crafts
         5. Buys protection at Ordor to travel with him, usually a handful of guards
2. Melen
   1. Situation
      1. Shift in leadership from monarchy to a democracy
         1. Transition was bloody
      2. Piracy runs rampant, trade routes north to Roulan (later known as Nithran) are constantly assailed.
         1. Not much death from this, only stolen goods
   2. Character
      1. Name:
      2. Occupation:
3. Dundyr
   1. Situation
      1. Trade routes are suffering due to multiple rockslides on the most-traveled passages through the mountains.
         1. City needs a new, safer path
            1. Perhaps they try to dig under the mountain?
   2. Character
      1. Name:
      2. Occupation: